

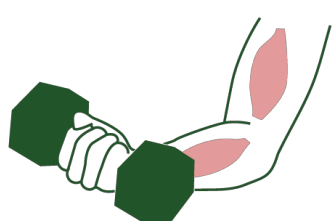
Youth Safety



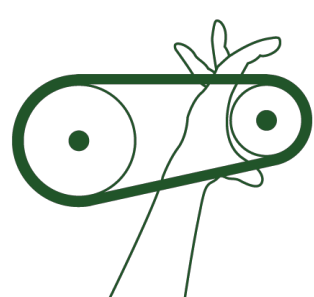
Youth working beyond their developmental level and abilities increases the risk of injury

Youth must have / be able to do all of the following to perform jobs safely:

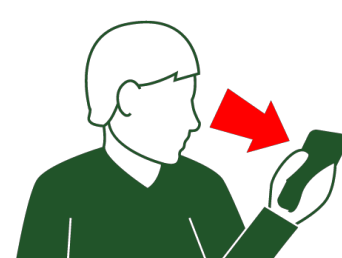
- Avoid loose clothing/clothes with strings and tie up long hair
- Bend safely, using proper bending technique
- Lift objects using proper lifting technique
- Attention span long enough to complete work
- Recognize a hazard, problem solve, and respond appropriately
- Safely demonstrate the job 4 to 5 times
- Maintain two-way communication link
- Physical stamina to perform job
- Carry loads the required distance without straining
- Good peripheral vision
- Understand and consistently repeat task process without written instructions



Weight



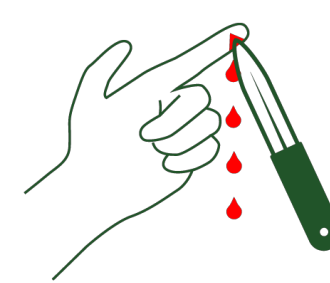
Pinch Points



Distractions



Chemicals



Sharp Objects



Animal Contact

UNDER 7

Young children should be provided with safe play activities in safe spaces around the farm

- Working outdoors or in a greenhouse
- Picking: Hand weeding, hand harvesting vegetables and ground fruit, rock picking
- Lifting easily accessible objects weighing less than 25% of youth's bodyweight

7-9

- Composting
- Feeding milk to calves
- Feeding hay to livestock
- Working with pigs and poultry

10-11

- Cleaning calf pens and working with large animals
- Detasseling Corn
- Operating a lawn mower or pressure washer
- Pruning fruit trees and vines and trimming Christmas trees
- Repairing fences
- Using a barn cleaner and farmstead equipment
- Operating rototillers and walk-behind lawnmowers

12-13

- Cleaning grain bins and service alleys
- Connecting/disconnecting implements
- Operating a tractor or using a front-end loader
- Fieldwork with an implement
- Milking cows in a parlour or with a pipeline
- Refueling equipment
- Working with irrigation systems
- Unloading grain and silage

14-15

- Harvesting tree fruit
- Operating a Skid Steer
- Operating a UTV, ATV, or drone
- Operating self-propelled equipment

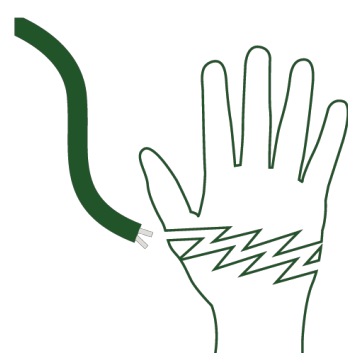
16 +



Heights



Slippery Surfaces



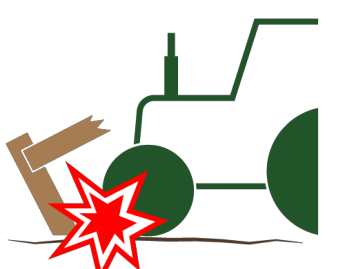
Electric



Repetitive Motion



Entanglement



Collision